

**Haunted Cities and the Architecture of Decay: Mapping
Heterotopia in *Zone One*
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Abstract

This paper examines the complex correlation between urban decay and the concept of heterotopia in the novel, *Zone One* by Colson White head. The purpose of the argument is that the haunted cities in the novel are allegorical backdrop that acts as a figurative landscape that represents urbanization fears, displacement fears and the future of past civilization fears. The purpose is to examine the way the architecture of the settings without honor is also a representation of the psychological and cultural displacement of people in a post-apocalyptic space. The organization of the analysis is structured in three major parts: the first is the introduction, which presents the general concepts behind heterotopia and its relation to analysis of urban spaces and Colson Whitehead's *Zone One* (2011); second is the analyses of the specific presence of architectural elements in the story of *Zone One* that represents the idea of decay and hauntology; and last is the discussion to explain how these characteristics work to comment on contemporary urban life. This paper is a qualitative literary analysis where the approaches of space and place critical literary theorizing are applied to interpret the text. This study, by charting physical and metaphorical terrain in the haunted city of *Zone One*, will help to explain how haunted cities can be understood as being sites of memory and identity, and, by extension, to highlight the more difficult aspects of human existence in spaces bound by memory and societal decline. Keywords: Urban Decay, Foucault's Heterotopia, Haunted Cities, Post-Apocalyptic Landscape, Colson Whitehead's *Zone One*

Introduction

Michel Foucault's concept of heterotopia is a useful lens with which to analyze spaces that function against or outside established norms of society. In Foucault's (1986) essay "*Of Other Spaces*," he coins the term heterotopia as sites that are real, and unreality sit side by end. Heterotopias, according to Foucault (1986), are "*capable of juxtaposing in a single real place several spaces, several sites that are in themselves incompatible*" (p. 25). These spaces subvert traditional perceptions of time and space and also remodel social structures, providing a unique space in which contradictions in society can be displayed and investigated. This idea is extremely pertinent in post-apocalyptic literature, which tends to revel in spaces formed by the breakdown of normative practices and to provide a view of how, in the midst of chaos, new identities and communities are invented. Heterotopias are also spaces where divergent times and realities intersect, and as such, they have transformative potential, according to Foucault (1986). These spaces are not fixed but defined by the crises that produce them, and they run on different rules from those of everyday life. In post-apocalyptic literature, these tend to be decayed cities, enclaves of survival and quarantined sectors — mini-lab experiments in societal collapse and humans' effort to reconstitute a new order of things. These are not just sites of the breakdown of older forms of society but are also spaces of speculation upon alternative identities, communities and sociality. One such heterotope, people might argue, is offered by Colson Whitehead in *Zone One* (2011). The book is about a zombie-infested New York City, which is a deteriorating remnant of human accomplishment and modern civilization and has returned to its primordial state of death and rot. As Whitehead (2011) writes, the city is "*a necropolis, an architectural fossil, like Pompeii or Herculaneum*" (p. 16), likening the rotting vestiges of New York to ancient ruins. This metaphor highlights the city as a developed centre of life turned into death and fits well with Foucault's concept of heterotopia, in which traces of a former reality meet signs of possible newness. The book trawls the line that the survivors like Mark Spitz must come to live with, a world that contains the ruins of their old lives and the savage experiences of their new ones. For *Zone One*, Whitehead creates New York City

as a heterotopia – inhabited simultaneously by the ruins of the old world (emaciated boroughs, crumbled skyscrapers, and corpses of famous landmarks, like Brooklyn Bridge), and by the survivors, each attempting to make a life in it the “cleared zones.” The cleared areas operate as “counter-sites” (Foucault, 1986, p. 25), providing a momentary order in a world gone mad. But within them, too, the survivors remain haunted by their ordeal as they struggle to trust in an increasingly morally ambiguous world. The cleared areas, though physically secure, are also places of deep emotional and psychological alienation, a legacy of the survivors’ challenge to reimagine the community in the wake of the fall of society. “There were gulfs” (Whitehead, 2011, p.101) even in safety, too, showing how emotional separation divided even this promise of security—in the cleared zones. The desire of the survivors to reclaim community and a sense of self is also spurred by the memory of the old world. Foucault (1986) suggests heterotopias are spaces where “spaces that are other” occur (p. 25), and in *Zone One*, survivors are in a continual tug of war between then and now. Memories of the past, life as it was before the end of the world, used to serve him as a moral compass, but not anymore. This conflict is encapsulated in the survivors’ effort to come to terms with who they used to be and then form that into a new identity that, in fact, can only ever be broken. As Whitehead (2011) meditates: “The tissue was torn and rent” (p. 10), representing the physical breakdown of the city as well as the shattered emotions and minds of the survivors (Swanson, 2014). In summary, *Zone One* envisions a heterotopic space through the ultimate unfolding of New York City alongside the degeneration of social orders, an environment out of which survivors have to build meanings in a mentally and physically broken-down world. The necropolis— a place of life in death, the past cheek by jowl with the present, safety next to danger – the city of all cities – once the epitome of modernity and progress. As the survivors try to rebuild new societies inside the “cleared zones,” Whitehead examines the struggle between survival and morality, between living safely — quite apart from feeling anything in that safety — and paying the emotional price of living in a torn and shattered world. These heterotopic zones, characterized by physical and mental limits, are an illustration of Foucault's heterotopia; they are spaces where the norms of society are suspended, and new modes of becoming must be reframed as the old world dies. Memory is equally important; the survivors being pulled almost relentlessly by the contradictory forces of the past (which is both reassuring and comforting) and the present (which is squalid and brutal). In doing so, the novel paints a heterotopia terrain in which the fragile bulwark that is human civilization crumbles away, leaving the survivors’ efforts to reconsolidate identity and community forever in doubt, prey to trauma, paranoia, and moral ambivalence. The challenges of this post-apocalyptic age reflect the depths of the human spirit, where we can learn not only from our past but also from the architecture of the future human spirit.

Urban Decay as Heterotopia – The Reimagined Cityscape

One of the things about the book is the way it plops ordinary landmarks up against the grim reality of the post-apocalyptic world. Whitehead is at pains to describe how the mundane stuff of the world — everyday objects and spaces — have become avatars of this grim new reality. He describes “the wireless speakers haunting the corners like spindly wraiths” (Whitehead, 2011, p. 4) in a way that shows what was once recognizable has become icons for the haunted, empty world. What the survivors are facing is not just a physical change in the city but a psychological one of the eerie sureties that now everything has changed and left the old world behind as a distant memory. Whitehead’s targeting of these places as “movie sets” (Whitehead, 2011, p. 79) emphasizes this transformation, that once were active spaces filled with everyday life but now left lifeless, vacuous and empty, offering the most Tinderbox like of commentaries on the death of modernity (Evans, 2021). What makes these seemingly ordinary objects (mostly) and their uses, descriptions and allusions - such as the expression “wireless speakers haunting the corners like spindly wraiths” stand out - is their ability to heighten the chillingly uncanny feel of this post-apocalyptic world—the associated objects - once familiar and mundane - now hollow, unrecognizable. The wireless speakers, symbols of leisure and relaxation in earlier times, are transfigured into ghostly emblems of a bygone time. The mysterious images of “wraiths” help to suggest that spirits or lingering memories are unable to break free from the choking embrace of an environment that is disintegrating (Swanson, 2014). And the dislocation is heightened by the juxtaposition of such spooky images with Whitehead’s description of the setting as “movie sets.” In a film, the world is not real — it is a made-up space, a facade. Whitehead’s description of the altered city as a “movie set” conveys the sentiment that the post-apocalyptic world is an empty, unreal construct. In this place, the illusion of life persists, but the essence has fled. With this, the image shows the degree of alienation of the survivors, who are lost in the building as in a vivified calligraphy and enter rooms, which were once filled with meaning but are merely empty shells now, without any of the previous meaning. The contrast between the old familiar sights and their new incarnations, between past and present, speaks to the

novel's critique of contemporary society. A once vibrant, teeming city full of life, both human and cultural, is now a ghost town, a hollow echo of its former existence. It is illustrative as an analogy of the decline of public morals and standards. In the apocalyptic wasteland, rules that slavishly dictated the rule of law have gone the way of the world, and survivors tramp along the once-known, still-familiar and unrecognizably alien path haunted by memories of everything that no longer is. The contrast illustrates the alienation felt by the survivors in the new city. Schoolyards and cafeterias are rendered Hellish relics of a world that has otherwise disappeared, distorted reminders of humanity and stupidity. Whitehead's imagery captures Mark's disconnection between then and now, as survivors such as himself wander spaces that were once meaningful but now meaninglessly empty. The mutilation of the city into an area of decay is a powerful symbol of the dying out of civilization's structures and the absence of direction in the post-apocalyptic world (Evans, 2021). The estrangement felt by the survivors in the altered city is a major theme of *Zone One*. Survivors must deal not only with the physical ruins but also with the emotional and psychological trauma of living in a world that does not make sense anymore. Sites that used to be entirely recognizable, such as city blocks, shopping malls, and commercial districts, have all become ghoulish, rotting symbols of a world that is no longer. These are no longer the same haunted landscapes for the survivors. The points of reference as we consumed life, connected with people, and engaged in culture are now empty shells (Guerrero, 2019). Whitehead captures this change in the city to tell the story of the death of the moral order and the death of meaning in the post-apocalyptic world. Once a sign of progress and modernity for the city, it is now a sign of obstruction and destruction. The survivors must make their way in this world where the norms and rules pertaining to society have disappeared, and definitions are hard to come by. As they drift through the desolate city, the survivors come face to face with their sense of alienation and separation from the world they've lost. Now, the city has become a reflection of their interior unrest — a realm in which the links between the past and the present are undeniable, but the prospects for the future are unclear. In that respect, the change the city undergoes is a metonym for the meaning that's gone astray in the post-apocalyptic environment. The survivors fall through the cracks between the world of the old memories and the cruel world of the present. The places to which they once gave purpose and rekindled significance by walking through them again are now just shrines to civilisation they destroyed with their disinterest. This gap between the past and the present is a microcosm of a much larger crisis of values under which the survivors struggle to avoid extinction in a world going nowhere. In *Zone One*, the rotting cityscape, Whitehead's armature, dramatizes the decay of the very social institutions represented by the city at the end of time: The end of their world. Commonplace metaphors for the system enraged: The rug pulled out, the gnashing of teeth, the sucker punch gaping maw, I never saw it coming. The scene is forever altered, unfamiliar to even those who used to call it home. As survivors, like Mark Spitz, explore this changed world, they find a place where all social rules — spoken and unspoken — have broken down, and familiar spaces have transmuted into the grotesque. "the fabric of the city was similarly dishevelled" (Whitehead, 2011, p. 10). This description represents the physical collapse of the city but also mirrors the disintegration of the social structure formerly built upon it. This theme echoes the decay of the social underpinnings of our own time under the forces of late capitalism (Sollazzo, 2017). The disintegration of social structures in *Zone One* is reflected in the degradation of the urban environment. New York, long a symbol of artistic and economic verve, vitality and social exchange, now feels unrecognizable. The recognizable forms that characterized the city, the buildings, the streets, the institutions, nothing is left but ruins. This physical break-up mirrors the social and political decay that was once presided over. Whitehead's employment of the term "the tissue of the city was in such disarray" (Whitehead, 2011, p.10) underscores not only the physical destruction of the city but also the looser, more complex breakdown of the social fabric that had been holding everything together. There are no more norms and no more rules in the post-apocalyptic world. Description Ajin are humans that cannot die. Survivors must travel to burningly desolate Dublin and the modern civilization to which the city belongs. The survivors, among them Mark Spitz, must live with the collapse that destroyed society, looking for purpose amid the ruins of what had been a world they could recognize. This is an existential battle that corresponds with the global crisis confronting modern society, its society, its cultural institutions, and its traditions. Whitehead's depiction of this descent into ruin is, however, not just a physical degeneration of the city but also a comment on the moral and cultural decay of civilisation as a whole. The novel's breakdown of social order resembles, in allegorical form, a breakdown of the social system under the strains of late capitalism. As the city has rotted, so has the order. Like *The City* they inhabit, The survivors of this end of the world are lost and isolated in a world that no longer contains the simple everyday certainties and easy infrastructures of their lives. Their progress across this ruined urban environment is symbolic of the greater challenges confronting society at large

as the bedrock of culture and society disintegrates (Swanson, 2014) In *Zone One*, the juxtaposition of the destroyed city with survivors trying to make a new life in the "cleared zones" constructs a heterotopian story. These cleared zones are anaphylactic areas of safety within and apart from a world in flux, although not from the residues of past trauma within such spaces. According to Foucault (1986), "space that is other, another real space, as perfect, as meticulous as ours is deficient, is, formally speaking, the heterotopia" (P.26). *Zone One* is a metaphorical manifestation of the Site L, or the epitome of the heterotopia where "other spaces than ours yet linked to them" collide. The survivors, looking for anything they can salvage from the wreckage, are trapped between their memories of the old world and an urgent need to return to the air. This tension mirrors Foucault's notion that in heterotopias "juxtaposed in a single real place, there are several sites that are in themselves incompatible" with each other in terms of their "temporal coexistence" (Foucault, 1986, p. 59). Memory also emerges as a potent force in the survivors' determination to rebuild their lives in the midst of their collapsing past (Sollazzo, 2017). In *Zone One*, these "cleared zones" are safe but also othered. The survivors who live in these areas are trapped between the memories of the past and the violent urgencies of the present. These zones are a momentary, desperate effort to put the demons of chaos back in the bottle, and even within their "safe" borders, the survivors struggle with the memory. The division between the recollections of a pre-apocalyptic life and the grim actualities of the present life they all lead symbolize Foucault's heterotopia. The cleared zones are sites of temporal collision — the survivors' memories of the old world versus the grim reality of the new one. Heterotopias, as Foucault proposes, are also sites at which "contradictory temporalities" are in friction, and this is palpable in *Zone One*, where past and present war for dominance (Kim, 2022). Memory is a central theme of the series by which the survivors must determine how to reconstruct their respective identities after the apocalypse individually. For Mark Spitz and others, memory is both a weapon and an unfortunate souvenir of the trauma they have suffered. The survivors' competing memories of a world that once made sense and of a living present where survival is all that matters are always in conflict. In this sense, memory is a terrain of struggle between the survivors' future-oriented hopes and the burden of the past from which they cannot flee. The survivors' battle to bridge these conflicting temporalities mirrors the universal human condition — how we are formed by the past even as we try to forge ahead into an unknown future. The concept of the heterotopic space in *Zone One* implies that, even in the most remote of places, survivors cannot outrun the past. Their memories of the old world are never lacking form; they form how they interact in the new world for them. The "cleared zones" might also provide a temporary escape from the hell outside, but they offer no solace from the emotional and psychological damage an apocalypse can inflict. The quest to make new lives amid the ashes becomes a powerful image for the human condition -- the search for meaning and value in a place that has been forever transformed. Memory also haunts the survivors in *Zone One* — especially Mark Spitz, who can't shake his memories of the past. Those days long past are full of what was good but such great sadness as well. "Too well for the new world," Spitz thinks (Whitehead, 2011, p. 93). This sentence encapsulates the problem of reconciling the familiar past with the alien present when the known world has become a place of monstrous danger. As Foucault (1986) explains it, heterotopias converge "other times," which becomes clear in *Zone One*, where the survivors' recollections of the former world clash with their present-ness, highlighting the past/present tension as the survivors grapple with the ways they make sense and give meaning to a world decimated. Memory in *Zone One* is a literal reflection of the past. It is not a passive one but an active one, creating the identity of the survivors. Memory, for Mark Spitz, is at once a solace and a torment. "He had been too well for the new world" (Whitehead, 2011, p. 93) describes the intense discord Spitz feels between bringing the worlds of his life into convergence. In the world before the unpredictable end, Spitz was everyman with mundane desires, but in the post-world, he is displaced, unable to find his place in a turned upside-down world. Central to the novel is such a tension between past and present, in which the survivors find themselves living between what used to be and how they must learn to live and survive now. Heterotopias are spaces referred to by Foucault (1986) where 'other times' intersect. In *Zone One*, it is beautifully demonstrated that the characters' memories of the past fight against their current reality. The survivors must somehow find their way through a present world in which the past is omnipresent, haunting their every move. This clash between timeframes and worlds produces a shattered sense of time, in which the survivors cannot escape the past. In this respect, *Zone One* is a meditation on memory and its effects on the human mind. Memory becomes a pleasure and a burden to the survivors as they work to understand what the hell any of it has ever meant. Thus, for me, memory is a site of conflict between the survivors' desire to accommodate themselves to the present and the memories of the past that refuse to be left behind. The central theme of the surviving characters attempting to make sense of their memory and the new framework around them is one that those

carrying the monkey and the pool would be forced to face — trying to rebuild and make at home that which would ever be foreign and stippled with the mark death had left. Memory is thus power and weight as the survivors fight both the past and the present (Sollazzo, 2017). The remains of New York City are a grim reminder of what is gone. The survivors must navigate the demolished city, a constant reminder of their past lives. The difference between what has been to now and what now structures a heterotopic space of broken time itself. In heterotopias, Foucault (1986) claims, multiple times exist in “conflict or harmony,” and — as the Ukrainian survivor Anatole grimly intones — *Zone One* is a world where “the past is never dead [...] nor is it even past,” and the present is forever altered. The survivors must renegotiate their shattered pasts with the demands of the world that destroyed them, and the far reaches of one’s memory become a battlefield against their devastating new reality. The city in *Zone One* becomes a metaphor for that past, broken, rotten and changed irrevocably. “The city is ours”: The survivors must traverse the ruins of what was once a shining metropolis and rediscover human vestiges and memorabilia that remind them of what they once were. Yet even as they mark continuity, buildings, signs, and artefacts are reminders of lost pasts. The remnants of humanity, including Mark Spitz, are left dealing with the emotional baggage of these mysteries while trying to survive in a changed world. Foucault’s heterotopia comes to mind again — survivors are faced with a space where incompatible times exist together. History, encased in the remains of the solid city around them, is never the past; it is the present and future, the ghost that will not let them move on. Survivors are made aware, repeatedly, of that lost world, and those memories colour their every day. The city is now a gangland, where those who remain are trapped in this no-man’s-land and pay a high price for their former lives while trying to reconcile it with the new world order. This warped time-feeling imposes a feeling of not being in one’s time on the survivors. The past won’t leave them alone, so they can’t move on. The remnants of the world they’d known are all around them, and the survivors must constantly smooth the overlap of their memories onto the requirements of the new world. While fighting to make it through their days, they encounter the brutal truth that the world no longer makes sense and society’s rules no longer hold sway. Memory is thus not simply a mirror that reflects passively; it is also an active power shaping who the survivors are. According to Foucault (1986), heterotopias necessitate the interaction of different realities. Here, the survivors are forced to negotiate their memory of the past with the visceral realities of survival in the present. Here, memory is both the way of continuity and also the destabilizing element as the survivors’ struggle to come to terms with the trauma of the apocalypse. It is the memories of the old world that the survivors grapple with as they try to come to terms with the new one, and in every case, these memories create a tug-of-war between what has been lost and what must be endured. Memory, as Whitehead understands it, is not only a passive remembering of the past but a force that has a hand (not always benign) in shaping the selfhood of survivors. For Spitz and other survivors, memory is both a force of continuity and something that undermines it. It’s not only that the past becomes a reference point for who they are, for where they came from, but also a memory of the pain they went through. If death is the single worry in life, memory becomes an essential stake on which to play out the chaos of now. The survivors must constantly balance their prior selves with their survival instincts, struggling to retain their identity and sense of self as they adjust to a new alien and unforgiving lifestyle. This continuous oscillation between the past and the present results in tension in the identities of the survivors. The old world is known, structured, and meaningful, and the old world gives us stability: it is the past, which is also what has been lost. So, the survivors are left to deal with the stark reality that they cannot go back to the world that they used to live in, and they have to find a way to live in this new world that has no semblance to the one they had. This transitional space between then and now informs their survival: at every moment, they must negotiate the burden of memory and the present order. For the survivors, memory is a two-edged sword. It’s simultaneously a source of strength and pain. There is a continuity in the past, a reminder of who they used to be, but it also stands as a stark reminder of the trauma they have experienced. Heterotopias are (in Foucault 1986) places where “opposite spaces” coexist, and in *Zone One*, this is seen in the survivors’ struggle to construct a synthesis between their memories and present lives. The memories of survivors, once making up meaning and purpose, are now filled with pain and loss, and they must now search for a new way of functioning in a world that no longer operates along the rules and structures they learned. “The cleared zones” in *Zone One* as heterotopia. These are spaces designed to offer sanctuary from the zombie’s deadly exterior menace but are also locations of isolation and alienation. “The wall was the city perimeter, and nobody ... could guarantee beyond” (p.45). Thus, the zones are more than mere walls; they are metaphoric for the internal and psychic spaces that demarcate the survivors from the world they used to inhabit and the new world in which they must live. That the characters they are developing have to squeeze themselves into these barriers suggests the constraints on what they can heal and recover from in the aftermath. Image caption

The "cleared zones" in *Zone One* are a "powerful metaphor" for the survivors' efforts to try to start anew after the apocalypse, Whitehead says. The "cleared zones" - the idea that the survivors are in a place that is too uninhabitable to be fought over, too toxic, but too torn up to be inhabited - are a very psychologically apt solution to a very complex problem. The walls of these zones offer a measure of protection, but they also serve to further the emotional and psychological isolation survivors endure. The wall becomes a literal barrier between the survivors and the outside threat of the zombies, but it also represents the wall between the survivors and their old way of life. The survivors have left the past behind them, and while the cleared areas offer safety, they can never escape from the ghost of what they experienced (Guerrero, 2019). Whitehead's image of the wall as "the city's perimeter; beyond it, nothing could be trusted" is symbolic of how fragile the survivors' circumstances are (Whitehead, 2011, p. 45). The wall may be physical safety, but it's also the survivor's limit in trying to rebuild. For the survivors, there is no fleeing what they have lost, for in the very heart of the cleared areas, they are haunted still. The zones are both sanctuary and jail—safe from the world of zombies outside but also removed from the emotional and social bonds that used to make up their lives. In this sense, the evacuated spaces in *Zone One* work both as heterotopias, the passages the survivors must traverse between antagonistic worlds. On the one hand, the zones promise safety and a chance to rebuild; on the other, they only exacerbate the sense of alienation felt by survivors who have lost their old world. Efforts by the survivors to forge new lives within these limits create an atmosphere laden with tension as memories conflict with the resistance to present-day realities. The zones, as much as they impose a facsimile of order, also represent the boundaries of the survivors' capacity to overcome the trauma that the apocalypse has left behind (Guerrero, 2019). This more comprehensive examination of Whitehead's *Zone One* offers additional insight into the novel's handling of memory, identity, and social decline. Whilst we are still exploring these dense subjects, the survivors' fight to understand the past in the context of the present is a metaphor for society's reaction to those who change their world. The perpetual trade-off between recollection and existence mirrors the difficulty of living in a world where the rules have shifted and who or what has the upper hand is anyone's guess. The ghostly ruins of New York City, clear zones with more spatial control and less freedom, and the personal torment of the survivors combine to create an intensely perceptive simple work about life in the aftermath of a collapse.

Cultural Reflections - *Zone One* as a Mirror to Society Colson Whitehead's *Zone One* is a horror novel in which a pandemic has a crushing force, New York is an empty wasteland, and the American dream is best abandoned. The post-apocalyptic world of zombies in the novel is an allegory for the breakdown of social and ethical norms in the contemporary world. With the zombie novel as the focus of his meditation, Whitehead examines the grotesqueries of modern culture, from the death grip of social media over us all to the Orwellian link between news and the human brain. The zombie plague in *Zone One* is not only a supernatural phenomenon but also a microcosm of the more general and moral decay infecting society. A central critique in *Zone One* is the book's treatment of consumerism. It mirrors the beliefs and habits of people in the world after a huge event. It shows that after the apocalypse, cities are full of the leftovers of advertising and the absence it causes. In the aftermath of the apocalypse, survivors are surrounded by the leavings of a consumer culture that once celebrated surplus and decadence. The stripped cities stand empty of their abandoned stores and luxury goods, and the absurdity of consumerism in the light of survival is made plain. An important scene appears when Mark Spitz roams through the artefacts of the past in New York City. He observes, "The corpses of the old world lay scattered across the landscape" (Whitehead, 2011, p. 6). All this imagery makes sense by depicting the empty, deserted nature that consumerism has made by stripping away meaning and decaying life (Gonçalves, n.d). Her memories shed more light on the routine's determinant of people's lives at the time. He recalls "the rituals of shopping," which were integral to his identity and sense of belonging (Whitehead, 2011, p. 19). Even so, in a survival situation, rituals lose any previously held importance. Whitehead writes, "The things that mattered most were no longer available" (Whitehead, 2011, p. 87), illustrating the futility of clinging to material possessions when faced with existential threats. The absurdity of human behaviour in relation to consumer goods is also poignantly captured in Spitz's observation that "the dead had their shopping lists" (Whitehead, 2011, p. 121). It points out that human nature includes buying things, which becomes especially clear even during dire times. Moreover, Spitz grapples with nostalgia for a world that no longer exists, reflecting on "the comforts of a world that no longer existed" (Whitehead, 2011, p. 156). Because people want to return to routines, we can see that consumerism can make things seem easier or better, only to leave us feeling empty when things change or disappear. Whitehead's depiction of the material abundance discovered in the aftermath of the apocalypse is so starkly different to the scrabbling survivors' new reality. Consumer goods that once offered comfort and security now stand as reminders

of the failures of the world that used to be. In that regard, *Zone One* uses the zombie genre as a lens to critique a consumer society and its focus on its gain, only to discover the value in such beliefs or values disappears amidst a world that is devoid of that order and criterion. The zombies themselves, mindless consumers of sustenance who don't want to fulfil an unsatisfiable hunger, are, in fact, a metaphor for the empty quest to consume that defines the pre-apocalyptic society. As they struggle to cope with their new reality, the survivors increasingly realize the emptiness of the material world and rediscover those things that really matter in life. Another important social problem in *Zone One* is loneliness. As the social fabric breaks down and anarchy reigns, survivors become more and more isolated - both physically and emotionally. In a version of our universe in which death is a constant spectre and trust is a rare commodity, the living fight to forge relationships. Whitehead (2011) captures this distance when he describes, "Even among those who survived, there were walls-walls you cannot climb" (p. 101). This emotional and intellectual separation serves as a microcosm for the larger theme of detachment, which is the undercurrent of the novel. Scattered across a blasted world, the survivors are quite literally separated from one another and, even when in company, are faced with a set of mental barriers that leaves them unable to actually make any connections. The emotional scars of the apocalyptic event have dulled their senses, and they trust each other and lean on each other, much less now. It is at the heart of the song as well, a comment on the technology-driven modern age and the growing disconnect that comes with it, as well as one on the feelings of loneliness that plague so many people now. Robert Putnam, a sociologist, has contended that there is a trend of increasing social isolation and individualism in contemporary society, resulting in people becoming more and more disconnected from their local communities (Putnam, 2000). Whitehead amps up that sense of isolation in *Zone One* by creating a world in which the collapse of social norms and the looming spectre of death keep it impossible for the remaining few to forge deep emotional connections. The survivors are now forced to face their fears and horrors and have no one to turn to. In the same way, many of us in the Western world have this general feeling of alienation from the world, and mostly because of this social fragmentation and the disintegration of community, people feel they have no one who can understand them or relate to them. The quarantine in *Zone One* is psychological as much as it is physical. The survivors are all haunted by memories of their own past lives, and the trauma of the zombie plague makes it impossible for them to ever completely enter the present tense. This emotional numbness is particularly evident in Whitehead's depiction of his protagonist, Mark Spitz, unable to become detached from his feelings about the world. You can't trust anybody in this new world," Spitz ruminates, "but you can't survive alone" (p. 102). This inner conflict, it bears saying, neatly encapsulates the book's theme of the friction between the impulse to live and the pull toward some emotional commitment. In a world where getting through the day is the only thing that matters, the members of the group have become so desensitized to life and death—and have become so reliant on that numbness to get by—that they have turned themselves off to the sort of real connections with others that are so crucial to the human condition. Another key theme featured in *Zone One* is resilience. They must face not only the physical challenges of the new world but also the moral and emotional challenges of a society that is falling apart around them. Whitehead describes the internal battles of characters like Mark Spitz as they contend with the loss of their former selves and adjust to a world that is no longer governed by the principles of morality. Struggling with his numbness and sense of betrayal, Spitz, in Whitehead's (2011) view, was "better off dead" because "dead meant he could act and not feel" (p.120). The internal war also represents how the survivors face the bigger conflict: how to live with being human. The emotional deadening so many of the survivors' display is not a defense mechanism so much as the only possible response to such violent loss. "The only reason they have to be alive is to muzzle their grief and pain, to make them functional human beings," says Whitehead. But this disconnect also has its price. In the words of Whitehead (2011), "You no longer wanted to feel. It was a problem. That was how a man could keep sane" (p. 102). The zombie nation in *Zone One* is more than just a horror story or metaphor; it is a mechanism for roughing out deeper anxieties about our culture. The zombies are not only a metaphor for the breakdown of social order but are also the threat of human civilization going down. In the post-apocalyptic landscape, the zombies symbolize the disintegration of society and moral values and can be viewed as serving as a metaphor for the unsustainability of contemporary existence. Whitehead employs zombies as a metaphor for rampant modern society, asking the reader to consider whether the downfall of civilization is simply the result of humanity's profligacy and moral degradation (Gonçalves, n.d). The zombie virus in *Zone One* is a mirror of the darkest side of humanity. The threat of the zombies also forces the survivors to face their fear of becoming like the zombies—zombified, gut-reactive creatures that they see themselves becoming. In *Zone One*, the zombies are not just outside threats to the survivors' continued existence; they are inner demons, symbolizing moral decay and the withering of identity.

Whitehead (2011) highlights this in the words of Spitz as he contemplates: "The stragglers were the living dead. But so were we" (p. 59). This realization is the moral and psychological price of survival in a world in which these old social and ethical structures no longer hold. The zombies serve as a symbol not just of death but of the terror of losing one's humanity in the face of trauma (Sollazzo, 2017). The zombie apocalypse of *Zone One* is the sounding of the death knell for civilized society and a sobering commentary on the perils of unfettered consumerism and individualism. Now, as they travel the wasteland, not only are they trying to stay alive, but also attempting to cling to the values and ethics that made them human. Whitehead uses the horror genre, more specifically the zombie genre, in order to address these existential questions in a manner that resonates with deeper cultural concerns, such as concerns about the precariousness of civilization in modernity. The desertion of the streets, the collapse of civilisation, the erosive shamelessness stirred up by the crisis fare in *La Plaga* with both too much appetising glee and as a backdrop against which life and death are played out for us in scenes that drip, if somehow not quite with the force of satirical tarragon vinegar, with playful, mean-spirited jaundice... and that is pretty bracing stuff for a good portion of a debut novel set in zombie times. Whitehead leverages the metaphor of the zombie apocalypse to deconstruct the cornerstone of modern civilization. The zombies, it turns out, aren't just inhuman – they are also code for the human: For the want of human values, the loss of human identity, the death of human community. As Whitehead (2011) states, "The dead were slaves to their inertia, led to consume without thought or appetite" (p. 50). This portrayal is in keeping with the novel's primary indictment of 20th-century society's addiction to sex, shopping and number one. In that regard, the zombies are an extreme caricature of the brain-dead, endlessly the same daily consumption of the pre-apocalyptic world. Like everything which is criticized by Whitehead's consumerist society, the zombies consume infinitely, never getting satisfied. It's the foolish emptiness of constant consumption without satisfaction, which is a metaphor for the existential emptiness of modern life that leaves people chasing wealth and seeking personal fulfilment, only to find that wealth and personal fulfilment are as empty as a bucket with a hole in the bottom. The residents of *Zone One* must also learn to cope with the aftermath of the collapse -- not simply to survive but to preserve their humanity. While they are trying to live new lives amid the ruins of the world they once knew, they must ask whether it is even possible to live morally in a world that does not recognize traditional ethical positions. This battle is personified by Mark Spitz, who, naturally, is standing in for anyone grappling with the moral questions that confront us in a post-apocalyptic world. Whitehead (2011) eloquently describes this struggle when Spitz tells himself, "He was fighting to save himself, but in this world that was no contest" (p. 104). This acknowledgement of how hard it is to remain human under such relentless exposure to trauma and moral decline hits a larger theme of the novel: resilience. As the survivors try to cope with their own and their society's trauma, the novel explores how people are affected by the decay of social norms. The anxiety of turning into one of the zombies—soulless creatures moving through sheer instinct—emerges as a recurring motif. Whitehead (2011) theorizes that in this world of intersecting life and death, the values that have given us the feeling of humanity may need to be abandoned in the interest of survival. For as Spitz realizes, "Survival was not life, and life was not life" (p. 115). This difference between merely surviving and still being human is key in the grasp of the moral and psychological difficulties confronted by survivors. Just as the zombie tale serves as a way to delve into those greater cultural anxieties, it's also a way for Whitehead to marvel at the larger existential questions that guide our lives. In *Zone One*, society has collapsed, leaving those who remain with external as well as internal battles. It is a hard book that asks hard questions about what it means to be human, what it means to belong to a community, and what our ethical responsibility is to live when there's no longer any moral or social order in the world. In *Zone One*, the survivors are torn between individualism and the collective action that their circumstances demand from them. The apocalypse obliges them to reconcile to their wishes and to act collectively for the survival of the group. Whitehead's investigation into this tension is a study of how characters like Mark Spitz come to terms with the tricky double bind of self-preservation and the endurance of the many. Survival in his world is dependent on cooperation, but he continues to struggle with his distrust for others and his fear of becoming a part of "the group". Whitehead (2011) encapsulates this internal conflict with Spitz's reflection: "It wasn't just the dead you had to worry about; it was the living who would leave you behind" (p. 100). This notion of the individual versus the collective is a constant undercurrent of the fiction of survival narrative. *Zone One* survivors must find new ways to revive their neighbourhoods in the post-apocalyptic world. They have to invent new social ties and new community identities in the face of crisis. These fresh societies tend to be born from this demand for cooperation as survivors come to understand that their survival in isolation is no longer possible. But the tug of war between individual autonomy and the collective need is never entirely out of sight. Whitehead plays with this dichotomy in the character of

Mark Spitz, who is profoundly suspicious of his fellow humans and hesitant to place his trust in anyone to help him. As Spitz muses to himself, "You could trust no one, even the folks you were supposed to be saving" (Whitehead, 2011, p. 106). This widespread distrust functions as a microcosm for the overall motif of alienation and disconnectedness in the book, as the remaining few of humanity, grapple with forming meaningful connections in a world that's low on trust (Guerrero, 2019). The survivors' quests to rebuild reveal the difficulties of forging new social bonds in a splintered world. The survivors, however, are not only faced with their own need to cooperate but with their demons and anxieties, to memories of life before terror. Whitehead (2011) illustrates the challenge of reconstruction when Spitz thinks to himself, "It was difficult to begin anew when everything that had preceded it was destroyed" (p. 113). This observation captures the untold challenges of reconstruction, not just of the physical reality but of the emotional and moral infrastructure that sustains human relations. In a universe in which the old social contracts have broken down, survivors must devise new relationships with each other, frequently more challenging to their former ideas of trust and community. The book also considers the manner in which the living are living out their own double lives. Not only do they have to survive, but they also accept who they were before and who they will become after the apocalypse. Their ensuing psychological trauma further exacerbates this identity struggle. Whitehead (2011) asks Thomas Anchorman to probe the psychological effects of the apocalypse, as Anchorman contends with the notion that he may have to preserve his very humanity in the interest of simple survival. As Spitz muses, "We hadn't just lost the world, we had lost ourselves" (p. 112). This quote encompasses the sentiment of the survivors' battle to retain their humanity in a world damaged beyond recognition by disaster. New Communities and the social dynamics between them New communities are developing and forming, and the book continues to delve into the social politics of this new world. That leaves the survivors to navigate a new world of roles and responsibilities as society is rebuilt. However, that rebuilding process is a complicated one, as the survivors carry their own emotional and moral wounds and confront the brutal realities of starting over in a world in which resources are in short supply. Whitehead (2011) explains, "It's a costly rebuilding process ... you're literally clearing the crap away in the morning and salvaging your life in the evening.... The destruction was about removing the rubble, but it was also about enabling the survivors to hold on to something which made them human" (p. 108). This statement underscores the novel's primary theme – that survival is not only a matter of physical endurance but of preserving the ethical and emotional values that make us human. The survivors in *Zone One* are met with a two-fold problem: restoring their physical world while dealing with their emotional and mental wounds inflicted by the zombie invasion. This reconstruction is not only about reconstructing the external world but also about rebuilding a damaged inner humanity. This collective consciousness is necessary for both survival and the re-imagination of the community. In their struggle to build new lives, these survivors struggle against not only the physical limits imposed by deprivation and risk but also the moral and psychological limits that result from trauma and moral corruption. The emotional and moral build-up of *Zone One* is a difficult one. The survivors have to face their horrors and the shared horror of all humanity. Whitehead (2011) describes it using the character of Mark Spitz, whose psychological trouble is paralleled by the broader religious and affective confusion that other survivors would also encounter. Touching on the jungle of themes that the whole sodding apocalypse landscape has to offer – post-traumatisation, "yadda – Spitz hazily pondered how, exactly, one rebuilds when the parts of yourself you've mislaid can never be repossessed" (p. 115). That is the question that captures the challenge of piecing together an identity in a world where the old moral maps and emotional coordinates no longer exist (Guerrero, 2019). The trauma of the survivors also impacts their potential for trust in one another. In a world where betrayal is betrayed and surviving comes at the cost of relationships, the survivors are forced to tread lightly when it comes to new relationships. This distrust is emphasized by Whitehead (2011), who writes, "You can't trust anybody in the new world. People will always take care of themselves first" (p. 112). This attitude betrays the prevailing terror and mistrust in which survivors find themselves. They live with the knowledge that the zombies are not the only threat out there – humans, too, can be as much of a danger, motivated by their greed and fear, losing their humanity in the struggle to stay alive. The narrative also examines the consequences of these damaged relationships on the rehabilitation of society. The task for the survivors is the bedrock needed to form new social connections out of the wreckage of shared horror. These emergent relationships are survival necessities but are fraught with the emotional and moral burden that hangs on each person. Whitehead (2011) mirrors this in the survivors' struggle to clear zones and to create safe spaces: "Davies and the others realized that punk plasma was about more than mere survival, it was about making it so, for once, there was a place for people to be people again" (p. 121). *Zone One*'s central theme is the endeavor to restore humanity to a world that has none left to spare. And it's not just about survival, it is about

recommitting to the values of empathy, trust, and collaboration that the humanness in humanity relies upon. These survivors' efforts to restore their communities also reflect the broader societal rifts between individualism and collectivism. As people try to make a new start, they are forced to choose whether or not to trust and make the sacrifices that are needed to save the group. The dichotomy of individual and social interests is a provocative theme in survival literature, which Whitehead (2011) investigates extensively. Consider Spitz, who is placed in a situation where he has a deadly good reason to betray others to save himself and is confronted with having to ask himself, "I could betray them, I could walk away, and I'd be free. But then I would be no longer human" (p. 118). This conflict highlights the grey area of morality when it comes to staying alive in a world where societal norms no longer exist, and the line between good and bad is muddled. This conflict between individualism and collectivism is not simply a battle for survival at the moment but the struggle for sociopolitical survival over the long term in the new communities the survivors are trying to create. Whitehead (2011) argues that real survival is not only surviving physically but also preserving moral and emotional connections with others. In the aftermath, the survivors must learn to live with each other and themselves and figure out what is best for the greater good of the group. They need to be able to rely on and cooperate in order to survive, but it's not an easy or emotionally uncomplicated journey. The survivors have to address these obstacles and assume a new social order founded on cooperation, trust, and solidarity. Whitehead (2011) also examines these battles on a more general basis as they relate to human nature. The residents of *Zone One* are not just surviving in a broken world but also trying to keep their humanity intact in the wake of collective trauma and moral breakdown. Truly contemplating the world as Spitz does, he ponders, "What was left of us? What people would we be if we proved to come through?" (p. 120). This is the existential question that powers the novel. It wonders whether it is possible to be human in a society that no longer has moral or social underpinnings (Guerrero, 2019). The survivors are left to question what it means to be human in the wake of the apocalypse in *Zone One*. They will have to face the trials of survival and the emotional and ethical implications of their decisions. As Whitehead (2011) puts it, "Surviving was no longer a matter of life. It was the living human" (p. 122). That comment is an apt précis of the primary moral conundrum at the heart of the novel; in order to survive, survivors must confront the deaths of their former selves and the challenge of redefining themselves and their communities in a world where the old rules no longer hold. The book's examination of the conflict between individualism and collectivism feels very timely within our current society. In an age of social rupture and political breakdown, the question of how we relate to one another is as pressing as it is ever been. Whitehead's retelling of the story of the survivors' fights to re-establish their town is a searing reflection on the power of the collective at the time of crisis. And as the survivors are driven to achieve their desires and fears, they are also forced to adapt to the group: their needs to survive. In *Zone One*, Whitehead shows that what it takes to make it through is not brute strength but the establishment of new social bonds and the reinvention of community. The survivors are tormented by the gagged cries of their dead, unable to escape them, unable to understand what has happened to them and their world. And despair is luring men to commit. But in fighting for their lives, the survivors realize that survival is not just about enduring but about learning to trust and rely on one another. Whitehead's examination of these motifs is also a reflection of the more general questions of the decline of community and the decay of social connections in the modern world. In a culture of technology and isolationism, where we've lost both the art and capacity for meaningful relationships, Straw's remarkable ability to illustrate the survivors' cracking the code on what it means to reconnect on a profoundly human level is a refreshing throwback to the value of human connection and collectivism. As the inhabitants of *Zone One* go about their business of rebuilding, they remain not only by the fact that they've lost so much but by what they haven't lost, as well: their capacity to commit the atrocities that the fallen civilization offered them the luxury of eschewing (Guerrero, 2019). The road the survivors travel exists not only through physical things that are rebuilt but also through the sense of who they are — through the very fibre of themselves. As they wrestle with the practical and spiritual realities of their survival, they are to ask their questions about what it means to thrive in a world that can no longer offer the life it once knew. Whitehead (Working in a small room, they had been living off the provisions from the boat, discovering they weren't the only ones in there since it had been contaminated and blown up by the military. They escape into the woods with the promise that other survivors will find them. And so, as Spitz considers, "you had to figure out how to hang in there with yourself even though the rest of it is gone" (p. 125). This competition to not lose oneself in the madness and devastation around one is the essence of *Zone One* and serves as a convincing call to arms for the resilience, moral surety, and human connection that are needed now more than ever by the culture at large. In *Zone One*, Whitehead explores more deeply the existential and mental trauma survivors suffer from living in a shattered world, which tests not just the

individual but also the group identity of the survivors. The collapse of civilization pushes the few remaining people to renegotiate not just their relations with each other but with their humanity. Throughout the novel, Whitehead considers how trauma and memory and the individual's relationship to identity play out in responses to the apocalypse and the ways in which the apocalypse demands each individual to confront their self-understanding in a world gone to hell. The unimaginable sense of 'nowhere' is featured in the protagonist, Mark Spitz, who is faced with the question of who he is in a world that continually destroys one's sense of self. As Spitz and his companions struggle to survive in the world of the Afterblight, making sense of what has happened to things as they knew them, as those they love are changed beyond all recognition, they are constantly aware of and reminded at every turn that anything is possible and nothing is guaranteed. The echoes of their pre-apocalypse selves haunt them, though, informing their behaviour and worldview. Whitehead, (2011) would stress this in Spitz's private thoughts: "You couldn't leave the past behind. Not here, not anymore" (qtd. in Jensen 102). This is the reflection that survival in a new world is not simply about surviving physically but also about the emotional and psychological work of reconciliation with the loss of a past identity and world. There is no escape from the past in *Zone One*. For the survivors, memories of their old world remain as both an urge to return to and knowledge that humanity is easily lost. The detritus of former lives—derelict buildings, rusted machinery, faded memories of social and individual kin—haunt us with traces of what has expired. However, as Whitehead (2011) points out, the survivors' struggle with the past is also a struggle for existence. But ghosts of the past haunt them and make them face their fears, traumas and open moral dilemmas, offering a space that can lead to a moral account. This encounter with the past reiterates the novel's more general concern that surviving in the ruins of a former society isn't simply about staying alive but about becoming reconciled emotionally and ethically to the world that has been lost to them. Their internal conflict of trying to maintain that lost part of themselves while also seeking to redeem a new world is exacerbated by the trauma these women have experienced. The article of faith broken is that of humanity in the face of the unthinkable, and the trauma is not simply psychological but profound and existential. Whitehead (2011) heartbreakingly captures survivor trauma with the insight that Spitz had, "The trauma was not only in everything that had happened but also in everything that had not been able to happen" (p. 109). This lack — the potential that goes unfulfilled, the chances not taken — becomes a core part of their postapocalyptic reality. The trauma of surviving isn't just about what's been lost but about what will never come to be. The survivors are haunted by a lost future of lives interrupted by catastrophe. The trauma of the apocalypse is not just for an individual but for a community; it is an event that all survivors share that alters the way they think about themselves. Sociologist Kai Erikson (1994) notes the potential consequences of collective trauma: "The experience of trauma in a community affects the collective memory, social relationships, and even the tissue of society itself" (p. 185). The trauma of the apocalypse in *Zone One* has so distorted the relationships of the survivors that they find it difficult to reestablish the connections that connected us in the first place. The survivors are not only rebuilding brick and mortar but are also involved in a slow, painful rebuilding of social and moral identities. This reimagining is difficult, and the survivors are burdened by their shared traumatic experience and the necessary compromises of survival. Whitehead (2011) uses the zombie epidemic as a salient metaphor for this shared trauma. The senseless zombies unyieldingly and never fatigued, represent how trauma dehumanizes — turning people into animalistic beings motivated only by instinct and the will to survive. The zombies never stop wanting, and their eternal craving, their inability to ever have enough, reflects not only the survivors' careworn, weather-beaten emotional tatters but also the grinding away at one's soul that unrelieved danger and terror take. "The world was an endless nightmare, and you had to grow numb to live in it," as Spitz muses (p. 111). It is a necessary protection against the world's atrocities. Still, it also means that they have lost the one thing that defines them as human beings—the ability to feel and connect with others and to experience emotions other than the sense of being "numb." Nevertheless, *Zone One* also offers us the hope of resilience. The survivors are not helpless recipients of their trauma alone but active subjects in their own survival and moral reclamation. Whitehead (2011) claims that one can find agency in the encounter with trauma itself and that one can find humanity in the face of trauma. As Spitz writes, "You had to learn to live with what you had done, what you had become. It was the only way to go" (p. 115). This sense of moral resolution — to accept what you've done and what you've gone through is vital for the victims to pick up the fragments of their lives and piece them back together. Their fate is not only a matter of physical stamina; it's also a question of the psychological processing of trauma, taking moral stands and reintegrating into a new society that is only now taking shape. And in the process of rebuilding their communities, the survivors have to navigate the fault lines between individualism and collectivism. The post-apocalyptic setting necessitates the duo occasionally having to work together, but

their wants and needs frequently oppose the survival needs of the group. The trade-off between individualism and collectivism is not just a matter of logistics; it is a matter of morality. Whitehead (2011) studies moral dilemmas in which it is not the *primus inter pares* of these choices, the value dilemma, but the sight much subsidiary and not always a conscious choice – whitehead action of the survivors that must maintain their desire with the collective's necessity. The internal debate Spitz endures — “When a man is starving...” — over whether his first duty is to himself or the group demonstrates the ethical dilemmas such a world would pose. Whitehead (2011) explains, “In order to survive this world, you had to be part of it” (p. 32). But the machine was broken, and so were you” (p.123). The metaphor of the broken machine encapsulates the central conceit of the novel, that survival isn't merely about enduring the outer dangers of the apocalypse but also making peace with the inner contradictions of life in an amoral world. Indeed, the tension between the individual and the collective found in the novel evokes a set of wider social preoccupations with the role of individuals in collective action. *Zone One* stands in stark contrast to a society that perceives individualism to be of higher value than community, compelling readers to understand that the face of survival is structured by shared effort. *Zone One's* survivors have no link to the past they are trying to recover, no memory of the others, but like the cancerous trains in the zombie thriller's world, they realign, reform, and become a mass organism capable of affection and disagreement, a society that is greater than the sum of its parts. As the survivors battle their lack of trust and emotional distance, they learn that survival of the fittest has not made them stronger—it has torn them apart. Whitehead's examination of these matters is especially relevant to today's global problems. Problems like climate change, political instability, and social disconnection all, at some point, require collective action and working together. Still, they also always seem to contain a wall or a rut deriving from our most entrenched individualistic values and interests. It's a cautionary tale of the need for complicity and moral engagement in the face of disaster. The survivors in the story have to come together to rebuild a world, and in the process, they remember the importance of human connection and shared goals.

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